



# QWCHC

## Team Sorting RULES

(As of 2020)

**(PLEASE Note - QWCHC Team Sorting Rules may differ from other Clubs & Associations)**

1. Abuse of cattle or horse will be cause for disqualification.
2. Use of foul language while in arena will be cause for disqualification.
3. All competitors MUST wear long sleeved, collared Western style shirts (sleeves rolled down), Western hat or helmet. Competitors under 18 must wear a helmet whilst mounted.
4. No Whips, Crops, Draw Reins, Rings or Fixed Head Checks in the arena or any contact with the beast. Reins must be of the split type.
5. No consumption of alcohol by competitors while competing or on horse back.
6. Limit of 3 goes per person, changing partners every time.
7. When team enters the arena and gate is shut, the judge will call team up ready to start, your starting number will be called and when nose of horse breaks the gate line, clock will start and you have a time limit of 90 seconds to sort cattle.
8. There will be 7 cattle at the end of the arena marked with numbers from 1 to 7.
9. You are to start with the starting number & continue in numerical order for example- if you are drawn number 6, you first must sort number 6 then 7,1,2,3,4,5.
10. Cattle are considered sorted and time will stop when the 7<sup>th</sup> beast fully crosses the gate line and both horses and riders are in the empty pen.
11. Horses must not break the line of the gate after the last beast has crossed, or it will be judged **no time** – until judge requests cattle to be moved.
12. If cattle already sorted come back over gate, the team will be judged **no time**.
13. If any cattle cross the gate out of sequence, the team will be judged **no time**.
14. At 90 seconds a head count will be recorded.
15. If a team stops competing with less than 7 head sorted (eg. at 5 head of cattle) and hold cattle already sorted until the clock runs out, the judge will call **no time**.
16. **Judges decision is final.**
17. Any bullying towards judge or officials may be cause for disqualification.
18. When a team is called 3 times and they are not at the gate on the third call, they will miss that run.
19. Riders or Teams that pull out on the day or week prior to the event will not be refunded, unless they have a vets or doctors certificate.
20. It is a team's responsibility – All paperwork (membership & waivers) must be signed before entering the arena or your team will have the run disqualified.
21. If teams have not paid by event closing date, the teams will not be in the draw. (Closing dates are normally one week before event).
22. Competitors eligible for the Buckle must be full financial members at start of series and compete in all rounds.
23. Teams can only sub once in the series and subs must have full membership to be eligible for buckle.
24. No changes to draw on the competition day (including subs) unless medical or vet certificate is provided or executive committee permit.
25. If rider falls it shall not eliminate team, however team will be disqualified if judge deems rider in danger or there is any attempt to work cattle while dismounted.